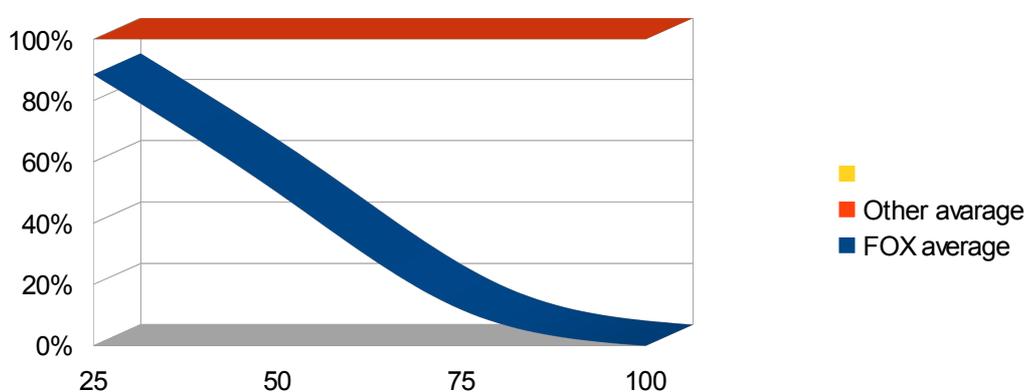


The Attack Model of BEN in Fox

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BEN is a several of the clan which has originally attack models. They usually do not decide the way how to attack to an enemy so the attack method is decided by naturally in the fight probably. Therefore we do not use the order and need not it, we think. Ben's motto is "We do not have team play ever. If it exists, it is only the teamwork to come out of grandstand play." For this reason, the Ben's member can move freely under the strategy. However, on the specific stage, this style will not be pass and that stage is "Fox Hunting" A Fox has a lot of obstacle and building so the NRF becomes advantageous necessarily. To overcome this problem, we need a continuous group behavior.

The Fox is a weak stage to BEN. This graph proves about the winning percentage of Ben in the Fox. It is a comparison that this graph assumed the mean winning rate of other stages 100% at mean winning rate of FOX.



As you see the BEN will lose whenever fight in the Fox. That's because Ben's member usually do not move together with the exception of to rush. It is very dangerous action in the Fox because this stage has a lot of position where the NRF can hide themselves and they can move to there faster than EU. Accordingly, it is very important things to move together in case of the Fox.

This is the examination about ideal baton in Fox. The Fox has many physical objects. That is why about the one road to C4 point needs over 3 person. Less than it are not pragmatic so keep the number of people is very important. In this stage, we must to keep a life point for each one. According to "Lanchester's laws", we should use a sniper for a few numbers of people.

$A_0 - A_t = E(B_0 - B_t)$ If we attack to 2 side C4 point, we must to use 3 persons at least in this route. When to calculate the model of the battle simply,

$$\sum_{k=0}^{\infty} \frac{(-1)^k}{2k+1} \cos((2k+1)x) = (-1)^n \frac{\pi}{4}, \left(-\frac{\pi}{2} + n\pi < x < \frac{\pi}{2} + n\pi \right)$$

This function expresses the survival probability under the battle. A sin wave can refer to the individual survival probability in the biography of the cos wave, and in this case BEN is predominantly advantageous to the number of people of 2 side C4 point theoretically because there are approximately two differences. The following numerical formulas express the final battle model of BEN. When this numerical formula shows a sufficient condition when BEN was **Za**, and these are met, BEN wins. There is only the victory in BEN. Push on on a chest in it every day.

$$\text{Ben} + \text{Za} = \text{BenZa}$$

$$(\text{Ben} > \pi > \text{BenZa}, \text{BEN} \neq 0) \frac{A_0 - A_t = E(B_0 - B_t)}{\text{BenZa}} = \text{you are BEN.}$$

$$\text{BEN} \Leftrightarrow \text{Win} = \text{You win (Q.E.D)}$$